Child Development Milestones – 18 months

The majority of children will achieve these milestones by the time they turn 18 months. All children develop at different rates. Some children are slower than others (developmentally delayed) but catch up with time. Other children, however, may have an underlying problem that causes their delayed development, and they may not catch up. It is important for these children to get as much treatment (early intervention) as possible. So if you are concerned about any aspect of your child's development, see your child health nurse or doctor for help without delay. If in doubt, it is better to have your concerns checked than to 'wait and see'.

V	An average child can	~	Signs of possible problems include
	Gross motor		
	Stand and walk well alone		Unable to stand alone or walk
	Bend or crouch to pick up an object		Unsteady or uneven gait (walking pattern)
	Climb ledge or up steps		
	Push a pram / push cart		
	Walk backwards a few steps		
	Kick ball		Cannot kick a ball
	Fine motor		
	Stack 2-3 blocks into a tower		Cannot stack blocks
	Scribble with a pencil on paper		No understanding of using a pencil
	Talking and understanding		
	Try to sing		
	Say 4-8 clear words		No clear words
	Babble long sentences with some clear words		No babbling
			Doesn't try to interact using language
	Point to named pictures		
	Follow single instructions		Can't understand a single, short request, like 'Where is the ball?'
			Doesn't know name
	Social		
	Start to show sense of self by saying words like 'no', 'mine'		
	Play games with other people		Prefers to play alone rather than socially
	Manage to drink from a cup (half full)		Lack of interest in learning to feed self
	Enjoy sitting looking at books		Lack of interest in books
	Points to body parts, clothing and objects		Lack of interest in body parts, clothing and objects
	Help with dressing		Lack of interest in dressing





~	An average child can	~	Signs of possible problems include
	Intellectual		
	Search for objects not only where they were last seen, but also in other places		Doesn't search for objects out of view
	Play correctly with toys, such as pushing a car around, making an airplane fly		Toy play is random – just banging, dropping, etc.
	Complete simple puzzles, like placing one or two shapes in holes		No understanding of what to do with puzzles

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